

# Skye Selbiger

## Product Designer

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### About

I'm passionate about exploring digital spaces, and the impact that design can have on people, communities, and businesses. I care deeply about the teams I work with, the companies I work at, and the people I design and build products for. I give everything my all, because I'd regret it if I didn't.

### Experience

#### **Cozy** / Product Designer

Nov. 2016 - Present, Portland, OR

I lead the efforts for building our design system, improving our core rent collection product, and designing our new listings features: communication and discovery.

#### **Lingo by Noun Project** / Product Designer

Jun. 2015 - Nov. 2016, Los Angeles, CA

Worked with a small team internally to establish the overall brand, product, communication strategy and design system. Lead the design of the mac app's core UX, interactions, and visual design. As well as spearheaded our monetization strategies post launch.

#### **Noun Project** / Product Designer

Apr. 2014 - Nov. 2016, Los Angeles, CA

Re-designed our upload system for submitting content. Designed and developed guides for our creator community. Designed our internal tool for moderating and curating icon submissions.

### Education

#### **University of Oregon** / Journalism: Advertising

Sep. 2009 - Jun. 2013, Eugene, OR