

Education	09 2015 – 06 2020	Bachelor of Design Visual Communication Design University of Washington Seattle, Washington	Focused on identity, layout, and the pairing of type with image
	Summer 2016	Design Exploration Seminar University of Washington Rome, Italy	Learned about concepts of craft, book design, and photography, alongside Italian art, culture, and cooking
Experience	03 2021 – Present	Designer at <u>Studio Matthews</u> Seattle, Washington	Working at a Seattle-based design studio specializing in environmental wayfinding, exhibition, installation, and identity design
	07 2020 – 03 2021	Contractor at <u>Studio Matthews</u> Seattle, Washington	
	01 2020 – 03 2020	Junior Designer at <u>REI Co-op</u> Kent, Washington	Contract position conducting an audit regarding ecological brand responsibility among other projects for Co-op Brands
	06 2019 – 09 2019	Creative Intern at <u>REI Co-op</u> Kent, Washington	An internship conducting a competitive brand audit, alongside illustration and art direction, for REI Co-op's Marketing Team
	12 2017 – 06 2020	Designer at <u>Slip Rabbit Studio</u> Seattle, Washington	Various work for an experimental, 3D-printed ceramics studio, producing branding, objects, and a publication
Skills		Fluent with	Adobe Creative Suite, Figma, Glyphs, InkScape, Laser-cutting, Pen-plotting, Processing, Screen-printing, SignAgent, SketchUp
		Working Knowledge of	Arduino, Ceramics, OpenAI, 3D-Printing, Rhino, Woodworking
Awards	2022	365: AIGA Year in Design, Environmental and Experiential Design Award, <u>Asurion</u> Communication Arts, Branding and Environmental Design Award, <u>Ballard Food Bank</u>	
	2020	Kenneth L. Striker Design Scholarship, University of Washington	