

HUGE. *Experience Design Lead.*

January 2017 to Today in Chicago, IL.

Lead experience design and strategy in Discovery, Detailed Design, and Implementation phases for each client.

Stephen Barros.

Experience Design Lead.

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310.962.1805

Elephant. *Lead UX Designer.*

July 2017 to August 2018 in Brooklyn, NY

Lead and support various phases of strategy and design for Goldman Sachs and Stoneridge Asset Management Firm.

SapientRazorfish. *Sr. Experience Designer.*

April 2014 to December 2016 in Los Angeles, CA

Designed low to high fidelity wireframes, clickable prototypes, annotations, and functional specifications for various phases of strategy and design of major site redesigns.

Education.

Art Institute California.

Summer 2005 to Fall 2008 in Santa Monica, CA.
Bachelor of Science in Graphic Design.

Fullerton College.

Fall 2003 to Summer 2005 in Fullerton, CA.
Associates Degree in Liberal Arts.

UCLA Extension.

Spring 2012 to Summer 2012 in Los Angeles, CA.
Selected Courses in User Experience Design.

Capabilities.

Proficient in Software.

Adobe Creative Suite. Adobe Lightroom. Apple Keynote. Axure. Figma Invision Prototyping. Letterpress Printing. Microsoft Office. Omnigraffle. Principle Prototyping. Sketch.

Client List.

20th Century Fox. Avnet. DIRECTV.
Goldman Sachs. Holland America Cruise Lines.
Hulu. Lululemon. Lightstorm Entertainment.
McDonald's. MGM Grand Casino & Resorts.
Research Affiliates. Seabourn Cruise Lines.
Starbucks. Stoneridge. The Irvine Co.
United Airlines. VSP. XPRIZE.

Freelance. *UX Designer.*

March 2013 in Los Angeles, CA

Designed concepts with sketches, wireframe low/high fidelity mockups, and written functional specification for experiences on the web and iOS/Android native platforms.

DIRECTV. *UX Designer.*

January 2013 to January 2014 in Los Angeles, CA.

Collaborated with content strategy, web development, engineers, product owners and visual designers to design feature updates across the DIRECTV ecosystem of applications on Web and iOS/Android.

TradeYa.com. *UX Designer.*

August 2012 to December 2012 in Los Angeles, CA.

Conducted research for competitive landscape, designed low/high fidelity mockups, and wrote functional specification for an onboarding experience on a web app and the company's first iteration of an iOS app.

MashON.com. *Visual/UX Designer.*

October 2008 to August 2012 in Los Angeles, CA.

Conducted research for market analysis, built wireframes, and wrote annotations for e-commerce experiences. Collaborated with creative director to design e-commerce landing pages for various clients, from wireframe/sitemap to live launch.