

Say Hello.

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Joshua Garcia

Multidisciplinary Designer

Education

Art Center College of Design
Pasadena California, *Graduated:* August 17'
Bachelor of Science: Environmental Design

Skills

Print
Adobe Illustrator, Photoshop, InDesign, Lightroom, Premiere Pro, After Effects.

3D Modeling
Rhino, Grasshopper, Vray, Solidworks, KeyShot, Autocad, Unreal Engine 4, Twinmotion.

Prototyping
3D printing, CNC, Laser cutting, Woodworking, Sewing, Casting, Rapid Visualization, Arduino.

Research
Trend analysis, Ethnographic, Demographic, Psychographic.

Programming
HTML, CSS, Javascript, C++.

Recognition

ICFF
Miami, Florida [Oct. 17']
Project Featured : Lift Furniture System

Sturt Haaga Gallery | Descanso Gardens
La Cañada Flintridge, California [Apr. 16']
Project Featured : Invisible L.A.

ATU International
Quito, Ecuador [Apr. 16']
Project in Production : Lift Furniture System

Experience

Production Club | Experiential Designer (Freelance)
Los Angeles, California [May 19' - May 20']
Provides support in ideation, research, concept development, design budgeting, and overall project execution for clients in the technology, gaming, and music industry.

Jet Propulsion Laboratory | Art Director (Contract)
Pasadena, California [Jan. 19' - May 19']
Provides support in helping scientist and engineers convey the complexities of their discoveries, experiments, and missions to understand the universe and further humanity.

Philippe Malouin | Industrial Design Intern
London, United Kingdom [Sept. 18' - Dec. 18']
A three-month internship focused on designing various products from lighting and accessories to textiles for soft goods. Responsible for ideation, research, and concept development for various projects.

Centpourcent | Art Director (Freelance)
Los Angeles, California [May 18' - Sept. 18']
Responsible for designing the visual style of various musical artist such as album artwork, branding elements, interactive and experimental websites, promotional imagery and set direction.

Visibility | Industrial Design Intern
New York City, New York [Jan. 18' - Apr. 18']
A three-month internship focused on designing various products from furniture and lighting to lifestyle products. Responsible for ideation, research, and concept development for various projects.

The Projects* | Spatial Design Intern
West Hollywood, California [Oct. 15'-Feb. 16']
Provides support in graphics and 3d-modeling with a team of designers in order to create a relationship between content and experiences thus developing a community with the brand always at the focal point.