



Engineering Intern (Paid, Part-Time)

GameCake is hiring an Engineering Intern to work with the game development team! You will work with talented game designers, artists, and other programmers to implement new features for Emoji Charades or unannounced titles, and fix minor bugs.

The ideal Engineering Intern is a current student or recent graduate with the ability to work from our Downtown Los Angeles Office. This is a paid part time position, requiring 15-20 hours per week.

Required experience or skills:

- Bachelor's Degree in Computer Science, or equivalent experience.
- Current student or recent graduate.
- Excellent communication skills.
- Demonstrate strong technical problem-solving ability.

The ideal candidate will:

- Not be afraid to ask questions.
- Have a positive, can-do attitude.
- Be able to learn new things quickly.
- Be open to feedback.
- Have a strong interest in the gaming industry.

GameCake builds games that bring people together in person. We enable meaningful play for friends and family through the production of **original games, proprietary technology, and publishing services**. Learn more at www.gamecakestudios.com.

Qualified candidates should directly [apply here](#).